

# Fetid Devourer

The Toxic Waste Boss

## OVERVIEW

PHASES: 1

Hero: 50%

Throughout the boss fight, we will be dodging mechanics, swapping quickly to adds, and managing our positioning due to a consistent raid-wide knockback mechanic. Healers must be sure to get knocked back towards the tank / debuffed players to prevent death, while DPS must stay close to the priority adds. Kill adds quickly, and enjoy the boss burn at 50% health – he starts dealing 25% more damage but also takes 50% more damage.

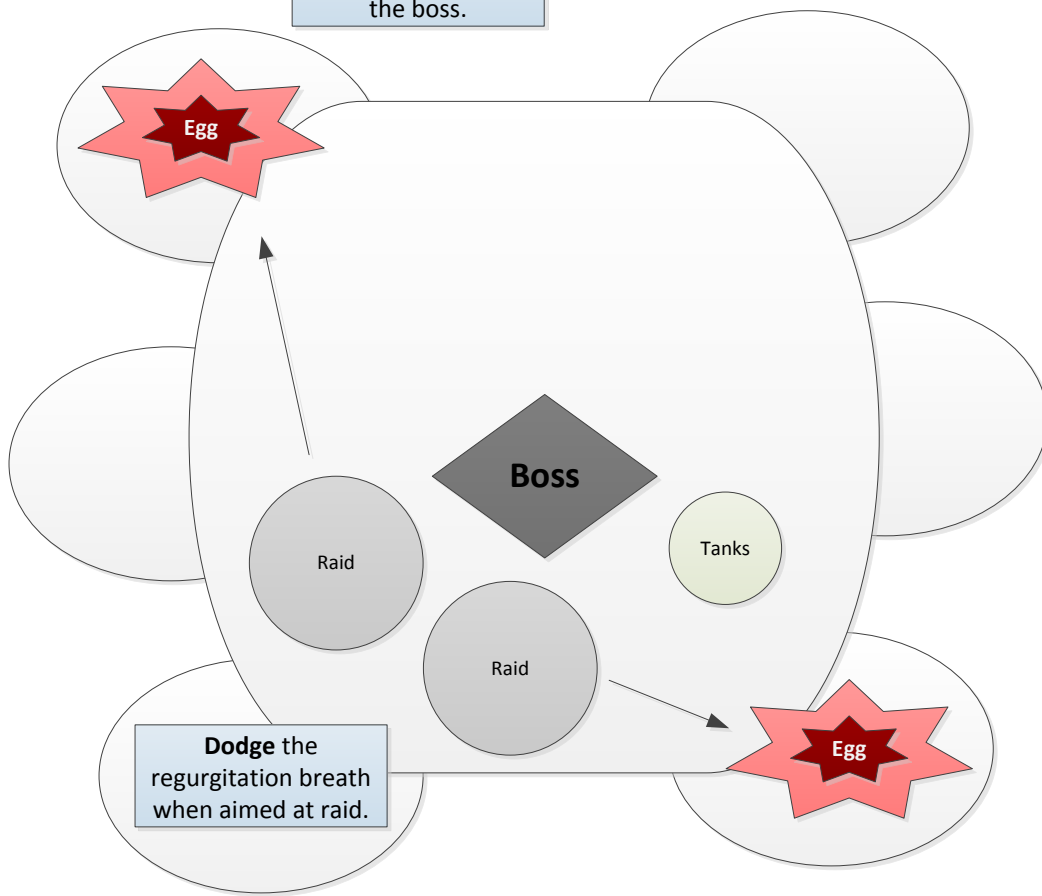
## SPECIAL NOTES

*Immunities/Personals* – Putrid Paroxysm  
*Interrupts* - None  
*Dispels* - None

## Phase 1

The arena includes 6 enclaves, two of which activate when waste falls from above them, spawning an egg that must be killed. Tanking the boss near an enclave gives players a wall to get knocked back into during **Shockwave Stomp**.

Kill the egg left by waste before it heals the boss.



Dodge the regurgitation breath when aimed at raid.

At 50% the boss **enrages**, dealing and taking more damage

**Terrible Thrash** – Every 4<sup>th</sup> melee, target nearest the tank will take large damage.

**Malodorous Miasma** – DoT that debuffs players and when expired becomes Putrid Paroxysm.

**Putrid Paroxysm** – Very high damage DoT for 6 seconds. If you receive Malodorous Miasma debuff during this time, it instantly becomes another stack of Putrid Paroxysm.

**Shockwave Stomp** – Inflicts raid-wide damage and knocks back all players.

**Rotting Regurgitation** – At 100 energy, boss faces a direction and deals cone damage + applies Malodorous Miasma + knockback.

**Corruption Corpuscle** – 2 eggs spawn, dumped by waste disposal units (standing in the dumped waste will apply Malodorous Miasma). They try to cast Enticing Essence, which baits boss to consume it, healing boss if eaten before killed.

**Fetid Frenzy** – At 50% health, boss deals 25% increased damage and takes 50% increased damage.

## MYTHIC ONLY

**Malodorous Miasma** and **Putrid Paroxysm** will spread to nearby players each time it deals damage. New add spawns from waste = Mutated Mass, also entices the boss and heals if eaten, has more health than Corruption Corpuscle but cast is slower.