

Volcoross

The Lava Serpent

OVERVIEW

The team must split up and circle the boss to catch the continuous onslaught of lava meteors, or else risk drowning in lava. Make sure to dodge the tail smash and splashing lava! Kill this serpent before you run out of room.

TANK

Taunt to take Jaws smash without stacks of Molten Venom.

Healer

Plan CDs for Serpent's Fury.

DPS

Split up left/right to manage soaking lava as it falls to the ground.

Phases: 1 Hero: P1

SPECIAL NOTES

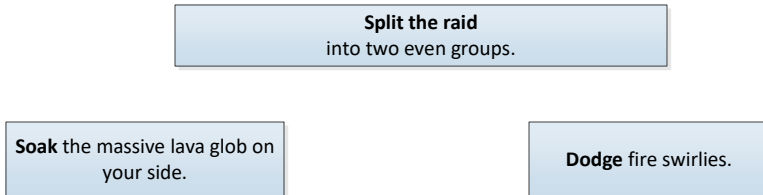
Immunities – None

Dispels – None

Interrupts – None

Phase 1

ABILITIES



⚠ Flood of the Firelands – At 100 energy, two massive globs of lava fall to the ground and must be soaked to avoid wiping. Impact damage is split between soakers who are then knocked back. Once soaked, leaves a fire puddle on the ground.

⊕ Serpent's Fury – Raidwide aoe damage for 5 seconds.

🔥 Coiling Flames – Several players are debuffed, pulsing damage to nearby players for 10 seconds. Upon expiration, jumps to another player.

💀 Scorchtail Crash - Boss' tail slams an area, killing anyone underneath, leaving lava behind.

🌋 Volcanic Disgorge – Dodgeable swirlies that leave fire puddles.

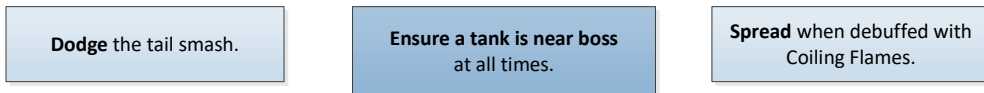
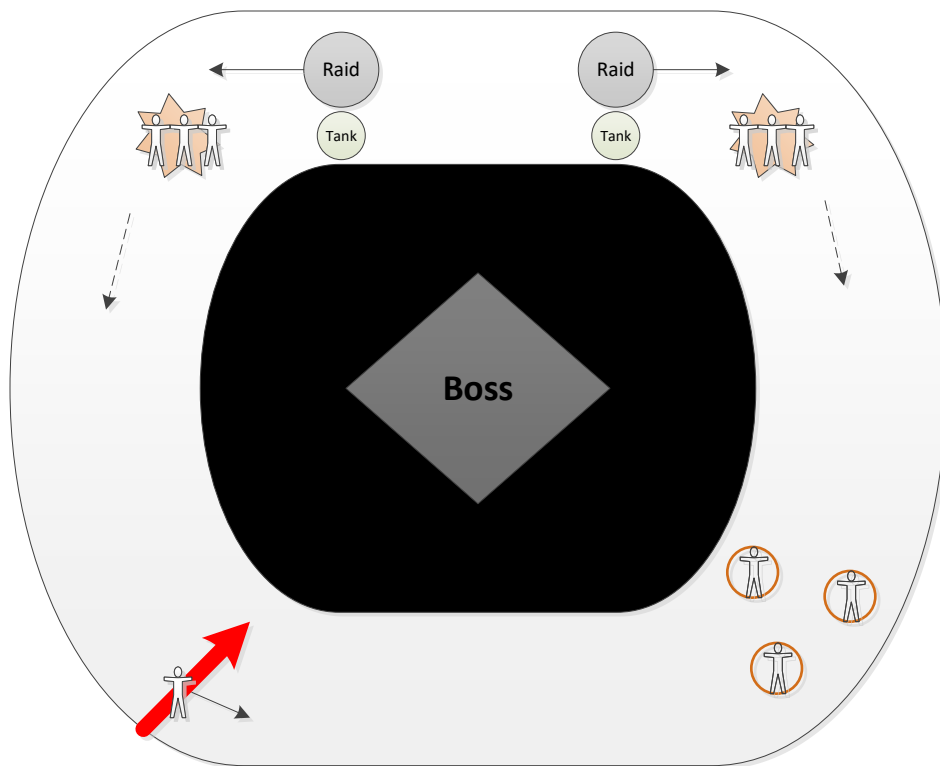
🛡 Molten Venom – Boss melee attacks leave a fire DoT that stacks and increases damage taken from Cataclysm Jaws by 50% for 20 seconds.

🛡 Cataclysm Jaws – Current target is hit for massive physical and fire damage.

🔥 Burning Vertebrae – Constant light raidwide damage throughout the fight.

🔥 Serpent's Wrath – Upon hitting enrage, the boss will pulse massive raidwide damage, increasing by 5% every 0.5 seconds.

🔥 Combusting Rage – If no players are within reach, the boss will deal massive raidwide damage every 2 seconds.



Nuke the boss before enrage
where the room will be covered in fire!

MYTHIC ONLY

At the expiration of Coiling Flames, not only does the debuff jump to another player, but it will trigger a **Coiling Eruption** – this eruption damage must be split by nearby players. Taking damage from two eruptions at the same time will instantly kill you. Additional organization to soak these eruptions must be assigned.